

Ladymount Catholic Primary School Yearly Planner– Year 1

	RE	English	Maths	Science	Art	Computing	DT	Geography	History	Music	PE	RSE
Autumn 1	Creation and Covenant	Lost and Found	Place Value within 10 Addition and Subtraction within 10	Seasonal Changes	Painting and Mixed Media	E-Safety Computer Science: Sequencing		Weather and Climate		My Musical Heartbeat	Fundamental Skills Health and Fitness	Virtues: Respect and Thankfulness My Happy Mind: Meet your Brain
Autumn 2	Prophecy and Promise	Nibbles, the Book Monster	Addition and Subtraction within 10 Shape	Animals including humans (human statements)		E-Safety Word Processing Creating Media	Cooking and Nutrition: Smoothies		Events beyond Living Memory: Remembrance	Dance, Sing and Play!	Dance Games	Ten: Ten Module 1 Virtues: Hope and Patience My Happy Mind: Celebrate
Spring 1	Galilee to Jerusalem	The Lion Inside	Place Value within 20 Addition and Subtraction within 20	Seasonal Changes Everyday Materials	Sculpture and 3D	E-Safety Computer Science: Loops		United Kingdom		Exploring Sounds	Gymnastics Games	Ten: Ten Module 2 Unit 2 Virtues: Faith and Simplicity My Happy Mind: Appreciate
Spring 2	From Desert to Garden	The Curious Case of the Missing Mammoth	Place Value within 50 Length and Height Mass and Volume	Everyday Materials		E-Safety Data and Information	Textiles Mechanisms: Making a moving storybook		Changes within Living Memory: Homes	Learning to Listen	OOA Tennis	Ten: Ten Module 2 Unit 4 Virtues: Love and Forgiveness My Happy Mind: Relate
Summer 1	To the Ends of the End	Toys in Space	Multiplication and Division Fractions Position and Direction	Animals including humans (animal statements)	Drawing	E-Safety Computer Science: Events Music and Media			Significant Individual: Lord Leverhulme and Port Sunlight	Having fun with improvisation	Athletics Golf	Ten: Ten Module 3 Unit 1 Virtues: Resilience and Kindness My Happy Mind: Engage
Summer 2	Dialogue and Encounter	Golidlocks and just the one Bear	Place Value within 100 Money Time	Seasonal Changes Plants		E-Safety Physical Computing: Beebots	Structures	Local Area		Let's perform together	Quidditch Forest Schools	Ten: Ten Module 3 Unit 2 Virtues: Honesty and Service